GetLongPathName

Carefully manage buffer sizes

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Part "Original Cigital Coding Rule in XML"

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• Indeterminate File/Path • File Path Management • winbase.h The return buffer for GetLongPathName() and similar functions might return a truncated path and lead to hard-to-find errors. The GetLongPathName() or GetShortPathName() function converts a path to its long or short form. If the IpszLongPath or IpszShortPath buffer is too small to contain the path, the return value is the size of the buffer, in TCHARs, required to hold the path Call the function again with the proper sized buffer to retrieve the data. The ASCII versions of these functions limit paths to MAX_PATH characters, including the terminating NULL. Unicode versions can handle paths of up to over 32,000 characters if they begin with the specia notation "\\"\"\"\". GetTempPath() returns the path to the directory for temporary files. It is subject to the same issue regarding potentially returning a path that is too large for the buffer. APIS Function Name Comments GetLongPathName GetLongPathNameA ASCII implementation GetShortPathName GetShortPathNameA ASCII implementation GetShortPathNameA ASCII implementation GetShortPathNameA ASCII implementation	Attack Category	 Path spoofing or confusion problem 		
Software Context • File Path Management • winbase.h The return buffer for GetLongPathName() and similar functions might return a truncated path and lead to hard-to-find errors. The GetLongPathName() or GetShortPathName() function converts a path to its long or short form. If the lpszLongPath or lpszShortPath buffer is too small to contain the path, the return value is the size of the buffer, in TCHARs, required to hold the path Call the function again with the proper sized buffer to retrieve the data. The ASCII versions of these functions limit paths to MAX_PATH characters, including the terminating NULL. Unicode versions can handle paths of up to over 32,000 characters if they begin with the specia notation "\\?\?\". GetTempPath() returns the path to the directory for temporary files. It is subject to the same issue regarding potentially returning a path that is too large for the buffer. APIS Function Name Comments GetLongPathName GetLongPathName GetLongPathName GetLongPathName GetShortPathName GetShortPathName ASCII implementation GetShortPathName Unicode implementation	Vulnerability Category	Buffer Management		
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 $^{1. \}quad http://buildsecurityin.us-cert.gov/bsi/about_us/authors/35-BSI.html~(Barnum, Sean)\\$

	GetTempPathA			ASCII Implementation		
	GetTempPathW			de implementation		
Method of Attack			'			
Exception Criteria						
Solutions	Solution Applicability			Solution Efficacy		
	When any of the indicated functions are called.	It is a be practice always a path but MAX_F characted ASCII uthis gual buffers alarge en However Unicode with son function may not be suffice So shou also che confirm the size sufficien. For the function issue, if return v is greated the buff cchBuff the function again which buffer the function again which is the suffice model the suffice en hold the suffice sufficient to the suffice sufficient to the suffice s	to size effers to PATH ers. For usage, rantees will be ough. er, for e usage, me as this always cient. Id eck to that was nt. In a sat the alue er than er size, er, call ction ith a hat is ough to path.	Effective.		
Signature Details	LPCTSTR lpszS LPTSTR lpszLo DWORD cchBu); DWORD GetSh LPCTSTR lpszL LPTSTR lpszSh DWORD cchBu);	DWORD GetShortPathName(LPCTSTR lpszLongPath, LPTSTR lpszShortPath, DWORD cchBuffer				

	DWORD nBufferLength,	,		
	LPTSTR lpBuffer);			
Examples of Incorrect Code	TCHAR shortPath[MAX_PATH] = TEXT("C:\\ADIR\\SHORT~1.TXT"); LPCTSTR lpszShortPath = shortPath; DWORD buffSize = 15; // Buffer is too small LPTSTR lpszLongPath = (LPTSTR)malloc(buffSize *sizeof(TCHAR)); DWORD result = GetLongPath(shortPath, longPath, buffSize); /* Might have failed - potential bug if don't check result */ TCHAR shortPath[MAX_PATH] = TEXT("C:\\ADIR\\SHORT~1.TXT"); LPCTSTR lpszShortPath = shortPath; DWORD buffSize = MAX_PATH; LPTSTR lpszLongPath = (LPTSTR)malloc(buffSize *sizeof(TCHAR)); DWORD result = GetLongPath(shortPath, longPath, buffSize); if (result > MAX_PATH) { delete lpszLongPath; buffSize = result; lpszLongPath = (LPTSTR)malloc(buffSize*sizeof(TCHAR)) if (! GetLongPath(shortPath, longPath, buffSize)) { handleError(); }			
Examples of Corrected Code				
Source Reference	default.asp?url=/libr	http://msdn.microsoft.com/library/ default.asp?url=/library/en-us/fileio/fs/ getlongpathname.asp ²		
Recommended Resources	MSDN reference for	MSDN reference for GetShortPathName ⁴		
Discriminant Set	Operating System	• Windows		
	Languages	• C • C++		

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